



Deadpool

Draft Cheat Sheet



DoubleBurst.com

Written by Zacgree

Image courtesy of Wizkids

Commons:

Agent Carter: KO'd sidekicks go to bag - clog the bag (Careful of your own being ko'd)

Blind Al: Deal 1 damage when taking combat damage - Good blocker

Domino: Extra reroll and good stats

Evil Deadpool: KO Sidekick or DP die when KO'd from combat damage

Hit Monkey: Fast w/ lowish cost

Kidpool: Good Stats on DP team

Lockjaw: 2 damage board Clear

Medusa: Block 2 dice w/ deadly

MODOK: Control opponents reroll and spinning of dice

Motorcycle: Buff die, global to remove blocked die - Good w/ Deadly

Negasonic Teenage Warhead: Good aggro stats and possible lvl 3

Outlaw: Aggro, low attack, needs buff or Transfer Power global

Scarlet Witch: Stats, move fist die from opponents prep to bag

Shiklah: Big defense with dice in prep

Stepford Cuckoos: Endgame clear last couple blockers?

Storm: Situational - change ? to bolt, ok stats, cheap

Uncommons:

Agent Carter: Sidekick control (cost 1 more to field - yours too)

Elektra: Unblockable by non-DP unless opponent spends energy

Fantomex: Block by villain or opponent moves a die

Flying Car: Buffs character dice you have multiples of

Free Chimichangas: +2 D and Deadly

Hit Monkey: Direct damage (buff him)

Motorcycle: Return dice blocked and ko'd

Negasonic Teenage Warhead: Attack to get lvl 3 & Fast w/ underdog

Stepford Cuckoos: Die removal and dice to prep

Storm: Opponents can't reroll basic actions

Wolverine: buff DP die, decent stats

X-23: Beefy Character with regenerate



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Rares:

Angel Dust: Low D board clear when blocking

Black Bolt: Force blockers w/ Deadly attacker

Blind Al: Cheap if you let damage come though

Bob, Agent of Hydra: DP dice can't be targeted by actions

Elektra: Cheap, and 2 and under cost can't be targeted by globals

Evil Deadpool: BFM: KO SK or DP die

Flying Car: Deal damage as if unblocked without attacking

Lockjaw: Life gain and small buff

Madame Hydra: Deal 3 damage to both players unless move a die from prep

Miguel: Fast, BFM: deal 1 to opp

Negasonic Teenage Warhead: Deadly with underdog

Sandi Brandenburg: Change the DP die target to her

Satchel of Unlimited Weaponry: Lots of action dice = lots of damage

Shiklah: SK to prep once a turn

Storm: Deal 1 damage each time you use an action

Super Rares:

X-23 SR: Use with Stepford Cuckoos

Lady Deadpool SR: Double actions

Multiple Man SR: Swarm, max 6, cheap, stats good

Captain America SR: Deal damage w/ action and global

Wolverine SR: Deal damage when opponents dice are KO'd